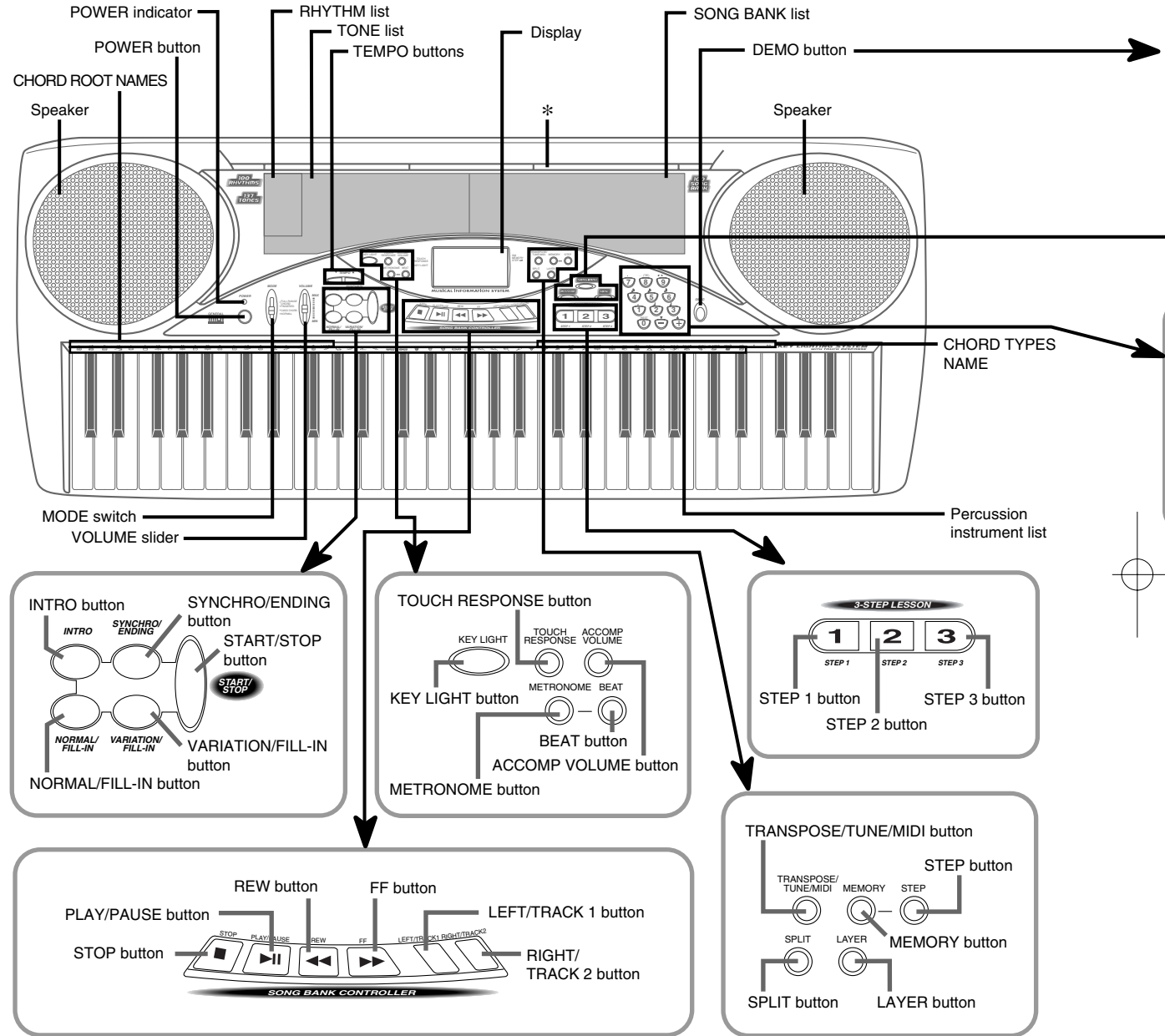


# General Guide

Key, button, and other names are indicated in the text of this manual using bold type.



**\* Attaching the Score Stand**  
 Insert the score stand into the slot at the top of the keyboard as shown in the illustration.

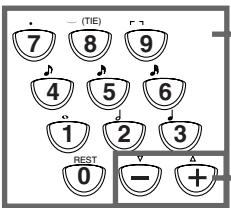
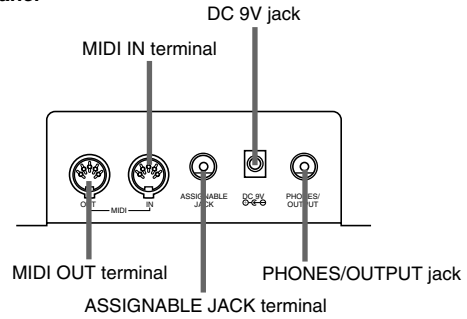
## Playing a Demo Tune

Pressing the DEMO button starts demo tune play, which plays the 100 built-in tunes in sequence. To stop demo tune play, press the DEMO, START/STOP, or STOP button.

### NOTES

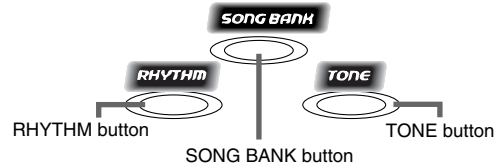
- Pressing [+] (forward) or [-] (back) skips to the next demo tune.
- You can change the tone setting of the keyboard (page E-14) before starting demo play, and then use that tone to play along on the keyboard.
- MIDI, Layer, and Split are disabled while a demo tune is playing.

## Rear Panel



Number buttons  
[+]/[-] buttons

- For input of numbers to change a displayed number or setting.
- Negative values cannot be input using the number buttons. Use [+] (increase) and [-] (decrease) instead.



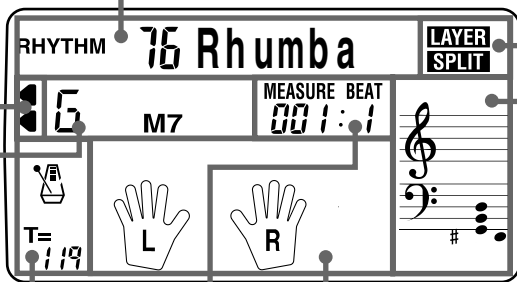
## About the display

2. This area shows tone number and name, rhythm number and name, and tune number and name. It also shows other information when using the memory function and other functions. Indicators also appear here to show what kind of data is displayed: TONE (tone data), RHYTHM (rhythm data), SONG BANK (Song Bank data).

1. A pointer appears next to a function that is in use: touch response, key light.

7. This area shows chord names during Auto Accompaniment and Song Bank play.

TOUCH RESPONSE  
KEY LIGHT



3. This area is a staff notation display that shows notes being played on the keyboard or from memory, chord forms, and MIDI receive data.\*1 Notes in the range C<sup>#</sup>6 to C7 are shown in the staff notation display one octave lower, along with an octave up mark (*8va*).\*2 If you are using a pedal, a pedal mark (♩) appears here whenever you press the pedal.

\*1 Received notes outside the range of C2 to C7 do not appear on the display.

\*2 Notes in the range of C2 through B2 are not shown while the octave up mark (*8va*) is on the display.

4. A pointer or indicator appears next to a function that is in use: General MIDI Mode, layer, split, memory, step.

6. This area shows measure number, beat number, a graphic metronome, and tempo value (beats per minute) during rhythm and Auto Accompaniment play, and when using memory. It also shows the step number when using the 3-step lesson.

5. This area shows fingerings, dynamic marks, finger crossing techniques, and other finger information during 3-step lesson and Song Bank play. The letters "L" (left) and "R" (right) appear to indicate left and right hand Auto Accompaniment parts and memory tracks.